

Other Block Ciphers

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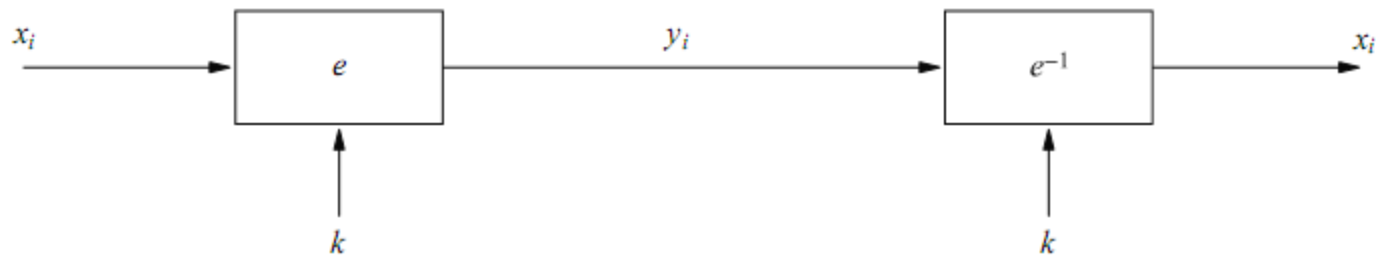
What will we learn?

- The most important modes of operation for block ciphers in practice
- Security pitfalls when using modes of operations
- The principles of key whitening
- Why double encryption is not a good idea, and the meet-in-the-middle attack
- Triple encryption

Encryption with Block Ciphers: Modes of Operation

- Electronic Code Book mode (ECB),
- Cipher Block Chaining mode (CBC),
- Cipher Feedback mode (CFB),
- Output Feedback mode (OFB),
- Counter mode (CTR).

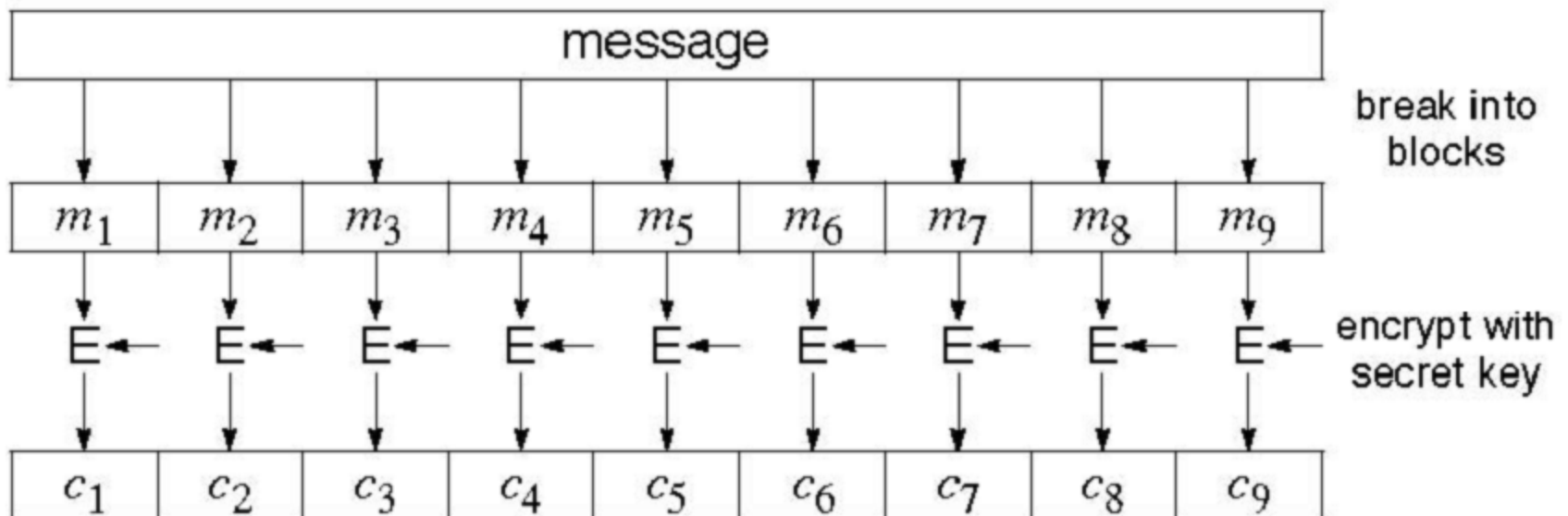
Electronic Codebook Mode (ECB)



Let $e()$ be a block cipher of block size b , and let x_i and y_i be bit strings of length b .

Encryption: $y_i = e_k(x_i), \quad i \geq 1$

Decryption: $x_i = e_k^{-1}(y_i) = e_k^{-1}(e_k(x_i)), \quad i \geq 1$



ECB critics

- Advantages
 - Block synchronization is not necessary.
- Problem
 - identical plaintext blocks result in identical ciphertext blocks, as long as the key does not change
 - Replay attack
- Usage:
 - not recommended to encrypt more than one block of data
 - encryption in database

Ex of Substitution attack against electronic bank transfer

Block #	1	2	3	4	5
	Sending Bank A	Sending Account #	Receiving Bank B	Receiving Account #	Amount \$

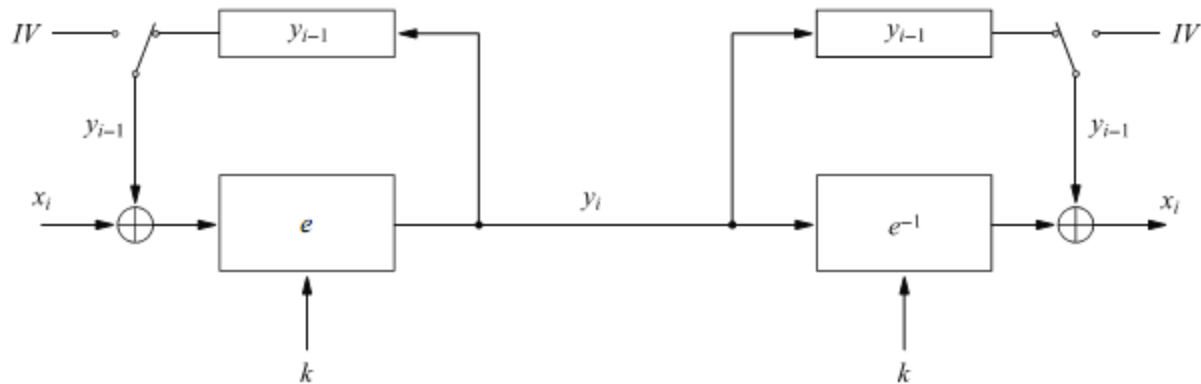
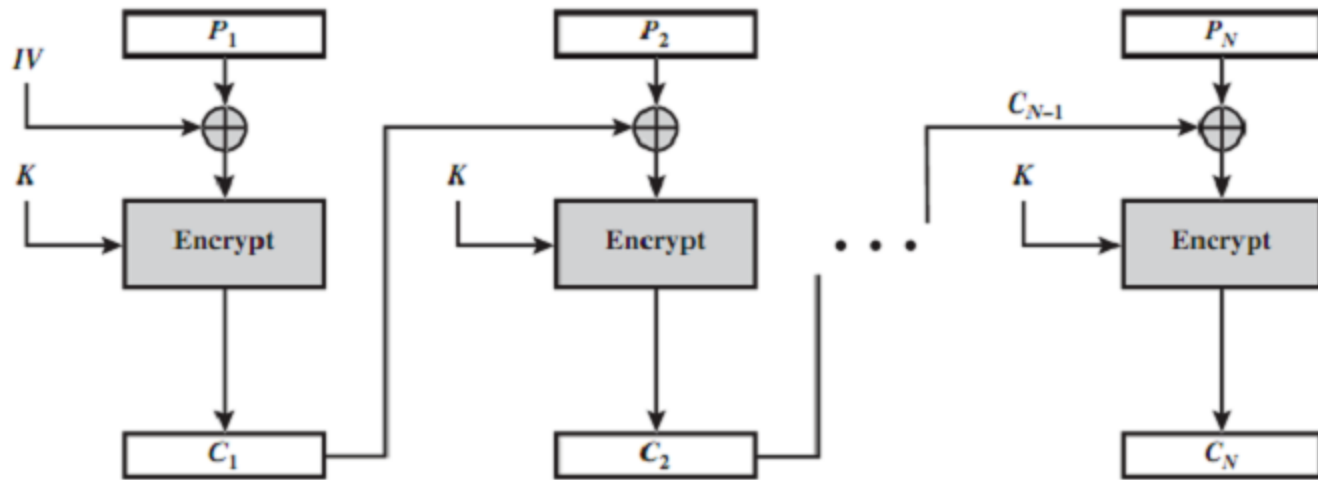
- Oscar observes the ciphertexts going through the communication network.
- After a while he can recognize the five blocks of his own transfer. He now stores blocks 1, 3 and 4 of these transfers.
- The same key is used for several other transfers between bank A and B.
- By comparing blocks 1 and 3 of all subsequent messages with the ones he has stored, Oscar recognizes all transfers that are made from some account at bank A to some account at bank B.
- He now simply replaces block 4 — which contains the receiving account number — with the block 4 that he stored before.

Encryption of bitmaps in ECB mode

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Cipher Block Chaining Mode (CBC)



CBC critics

Let $e()$ be a block cipher of block size b ; let x_i and y_i be bit strings of length b ; and IV be a nonce of length b .

Encryption (first block): $y_1 = e_k(x_1 \oplus IV)$

Encryption (general block): $y_i = e_k(x_i \oplus y_{i-1}), \quad i \geq 2$

Decryption (first block): $x_1 = e_k^{-1}(y_1) \oplus IV$

Decryption (general block): $x_i = e_k^{-1}(y_i) \oplus y_{i-1}, \quad i \geq 2$

$$d(y_1) = e_k^{-1}(y_1) \oplus IV = e_k^{-1}(e_k(x_1 \oplus IV)) \oplus IV = (x_1 \oplus IV) \oplus IV = x_1$$

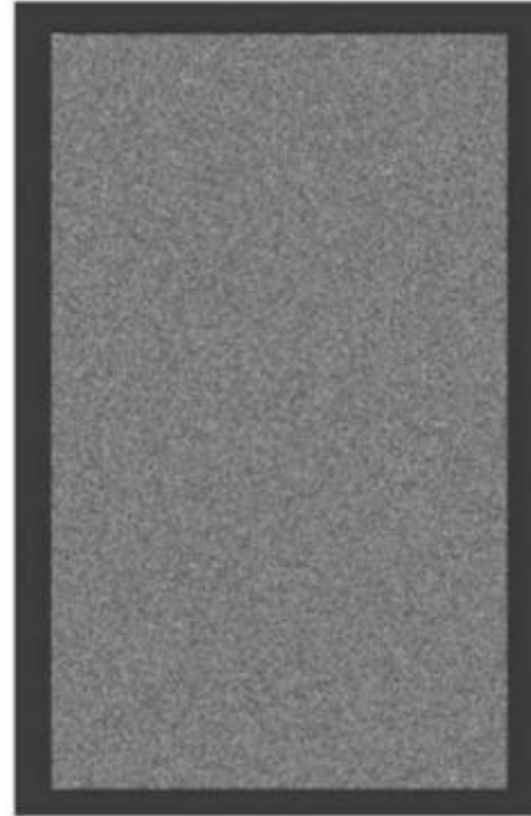
Decryption of all subsequent blocks $y_i, i \geq 2$

$$d(y_i) = e_k^{-1}(y_i) \oplus y_{i-1} = e_k^{-1}(e_k(x_i \oplus y_{i-1})) \oplus y_{i-1} = (x_i \oplus y_{i-1}) \oplus y_{i-1} = x_i$$

CBC critics (cont.)

- Good
 - Randomized encryption: repeated text gets mapped to different encrypted data.
 - A ciphertext block depends on all preceding plaintext blocks
 - reorder affects decryption
- Bad
 - Errors in one block propagate to two blocks
 - Sequential encryption, cannot use parallel hardware

Encryption of bitmaps in CBC mode



Output Feedback Mode (OFB)

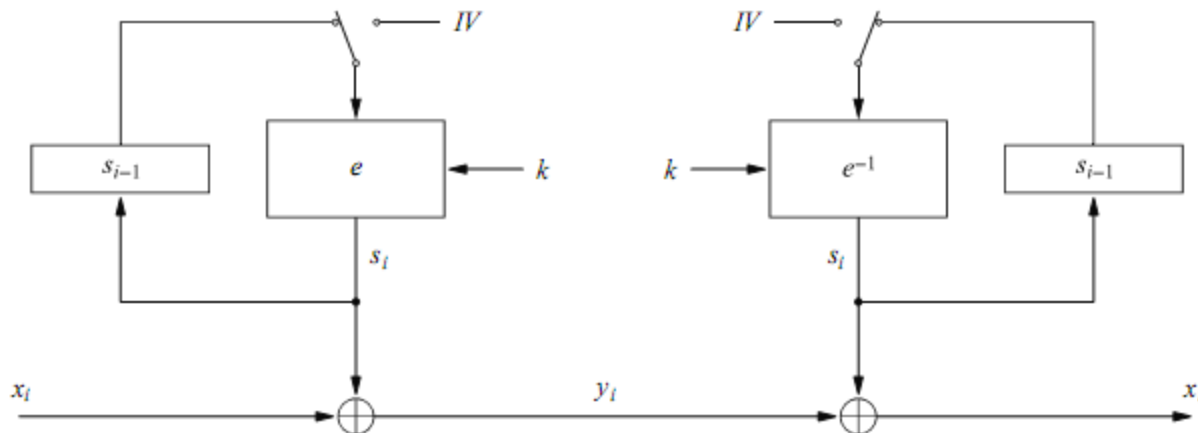
Let $e()$ be a block cipher of block size b ; let x_i , y_i and s_i be bit strings of length b ; and IV be a nonce of length b .

Encryption (first block): $s_1 = e_k(IV)$ and $y_1 = s_1 \oplus x_1$

Encryption (general block): $s_i = e_k(s_{i-1})$ and $y_i = s_i \oplus x_i$, $i \geq 2$

Decryption (first block): $s_1 = e_k(IV)$ and $x_1 = s_1 \oplus y_1$

Decryption (general block): $s_i = e_k(s_{i-1})$ and $x_i = s_i \oplus y_i$, $i \geq 2$



Key stream is not generated bitwise but instead in a blockwise fashion.

Cipher Feedback Mode (CFB)

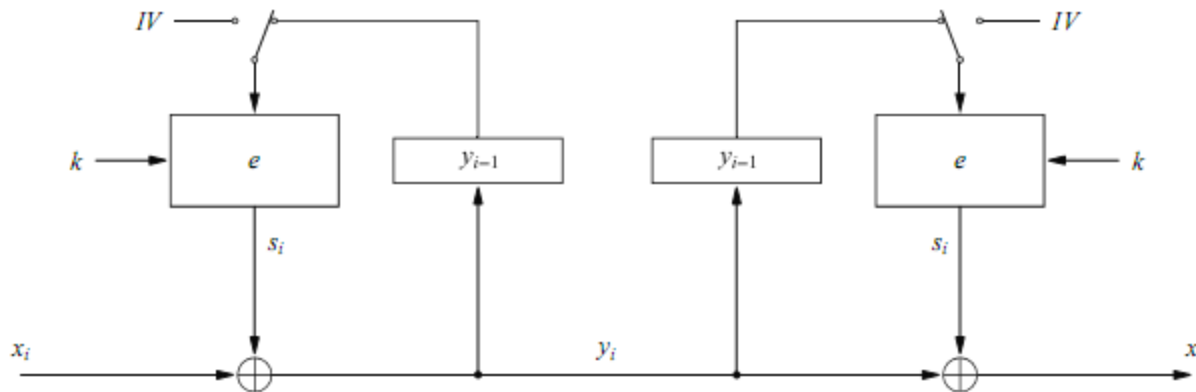
Let $e()$ be a block cipher of block size b ; let x_i and y_i be bit strings of length b ; and IV be a nonce of length b .

Encryption (first block): $y_1 = e_k(IV) \oplus x_1$

Encryption (general block): $y_i = e_k(y_{i-1}) \oplus x_i, \quad i \geq 2$

Decryption (first block): $x_1 = e_k(IV) \oplus y_1$

Decryption (general block): $x_i = e_k(y_{i-1}) \oplus y_i, \quad i \geq 2$

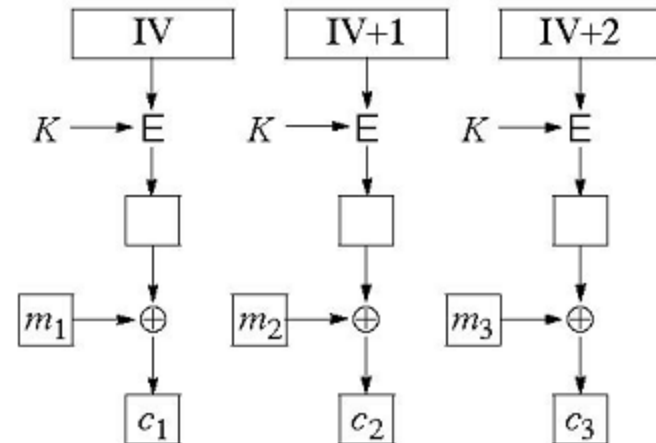
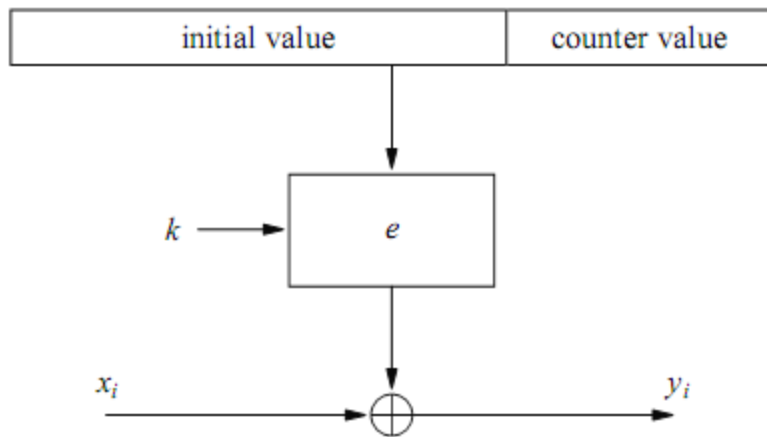


Counter Mode (CTR)

Let $e()$ be a block cipher of block size b , and let x_i and y_i be bit strings of length b . The concatenation of the initialization value IV and the counter CTR_i is denoted by $(IV || CTR_i)$ and is a bit string of length b .

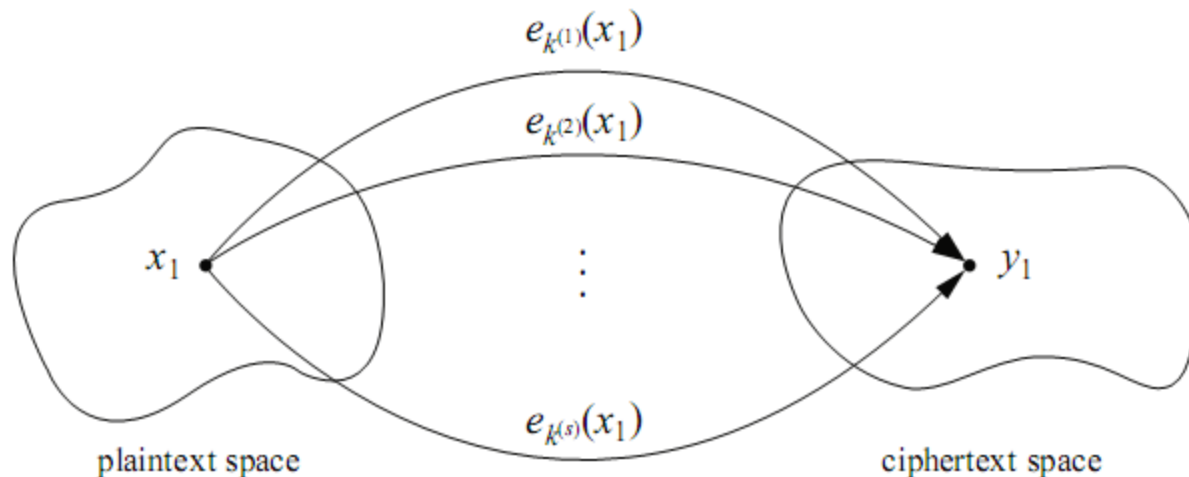
Encryption: $y_i = e_k(IV || CTR_i) \oplus x_i, \quad i \geq 1$

Decryption: $x_i = e_k(IV || CTR_i) \oplus y_i, \quad i \geq 1$



Exhaustive Key Search Revisited

- A brute-force attack can produce false positive results. $DES_{k_i}(x_1) \stackrel{?}{=} y_1, \quad i = 0, 1, \dots, 2^{56} - 1$
- Ex: A cipher with a block width of 64 bit and a key size of 80 bit. we find on average $2^{80}/2^{64} = 2^{16}$ keys that perform the mapping $e_k(x_1) = y_1$.



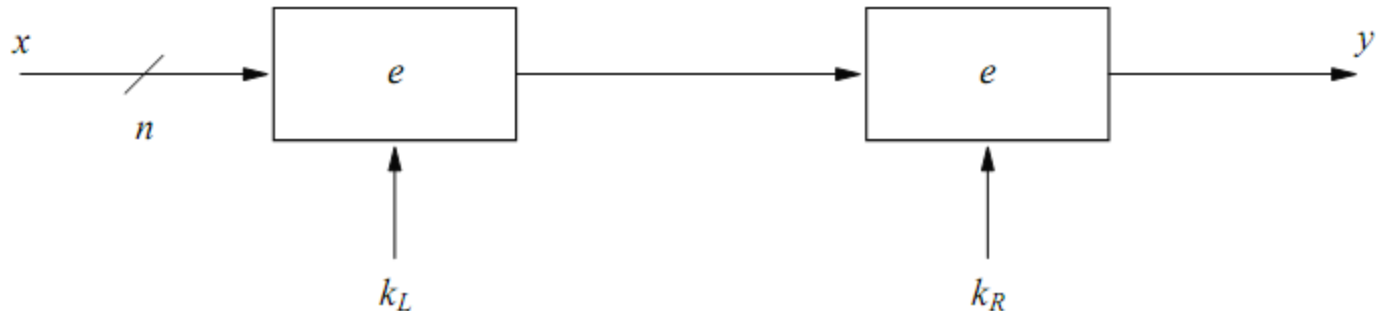
Multiple keys map between one plaintext and one ciphertext

Increasing the Security of Block Ciphers

- Multiple encryption
 - Double Encryption
 - Triple Encryption
 - Problem: Meet-in-the-Middle Attack
- Key whitening

Double Encryption and Meet-in-the-Middle Attack

- Key length: κ bits
- Brute-force attack: require $2^\kappa \cdot 2^\kappa = 2^{2\kappa}$ encryptions (or decryptions)
- Meet-in-the-middle attack:
 - The total complexity is $2^\kappa + 2^\kappa = 2 \cdot 2^\kappa = 2^{\kappa+1}$.

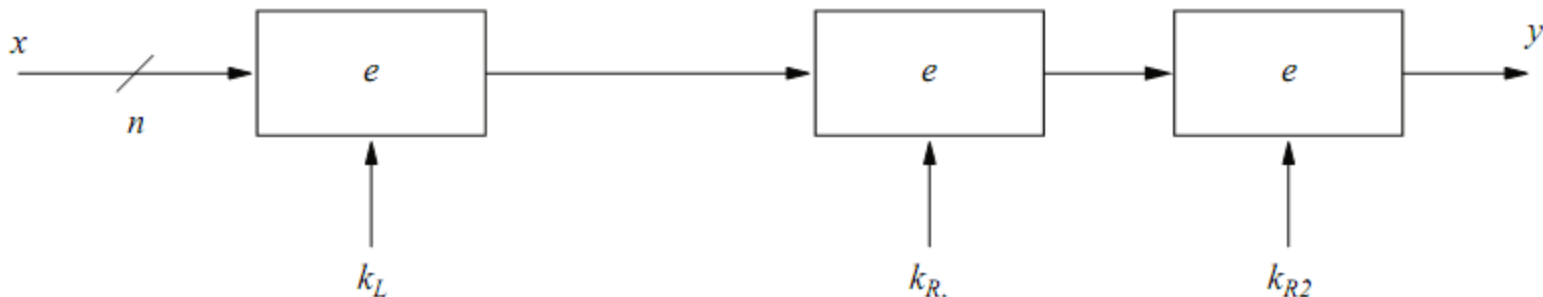


Triple Encryption and Meet-in-the-Middle Attack

$$y = e_{k_3}(e_{k_2}(e_{k_1}(x)))$$

$$y = e_{k_1}(e_{k_2}^{-1}(e_{k_3}(x)))$$

- Key length: κ bits
- Brute-force attack: require $2^\kappa \cdot 2^\kappa \cdot 2^\kappa = 2^{3\kappa}$ encryptions (or decryptions)
- Meet-in-the-middle attack:
 - The total complexity is $2^{2\kappa}$.
 - 3DES;:56 bits key => attacker performs 2^{112} key tests (not 2^{168})



Key Whitening

Encryption: $y = e_{k,k_1,k_2}(x) = e_k(x \oplus k_1) \oplus k_2.$

Decryption: $x = e_{k,k_1,k_2}^{-1}(y) = e_k^{-1}(y \oplus k_2) \oplus k_1$

